

# 680 Puff

## Description

Puff is one of the easiest special effect inks to print. Simply print through an 86 or 110 mesh count and cure like a standard T-shirt screen printing ink. The ink will rise through the conveyor dryer. Great for caps! A large color selection is available but please keep in mind, colors lighten after the ink has cured. Puff mixing base is also available for creating your own puff inks.

## Printable Fabrics

Light, medium, and dark 100% cotton and poly/cotton blends. Screen printing 100% nylon and 100% polyester is not recommended.

## Screen Mesh

61 to 158 monofilament mesh is recommended depending on the detail of the art work, color of the ink, and color of the garment.

## Squeegees

60, 70, and 80 single durometer rubber is recommended for most applications.

## Flash Time & Temperature

Flash for 5 to 6 seconds with a standard infrared unit. Excessive flash time or temperature is not recommended. This may cause dye migration or over-print adhesion difficulty.

## Important Note

Always perform a pretest print and test cure conditions on the fabric to be printed to establish the best results. Stir inks vigorously before each use. Viscosity may need adjusting for best results. If there is ever a question about a print job, call us at 1-800-942-4447. We are always happy to help!

## Curing

The entire ink film must reach 320 degrees Fahrenheit. Every conveyor dryer will operate differently due to the large number of variables. Under-cured garments will likely exhibit cracking or flaking after washing.

## Reducers

All of the inks we manufacture are ready-to-print. If reducing is required, please add Curable Reducer, Visco Minus, or Reducer #2 (5% maximum).

## Cleaning

We distribute numerous cleaners for our plastisol inks. These cleaners include: PW4, IR4, Franmar Chemicals, Screen Wash, and Citrus Green.

## Available Colors

A full selection of colors and white is available. Custom colors are also available but colors may not match perfectly after curing.

# One Stroke Inks